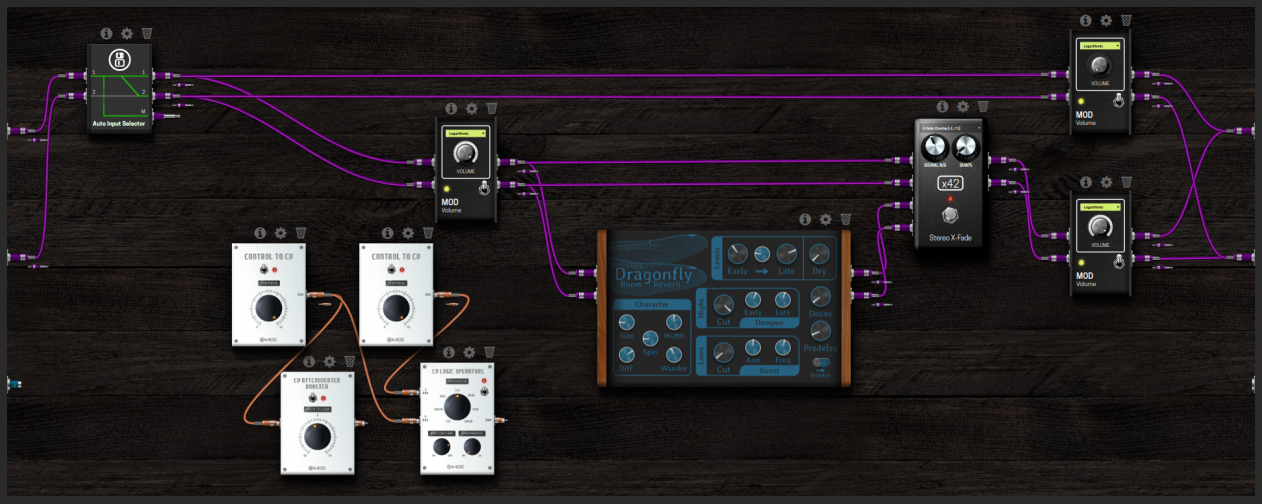
Pedalboard Manual | VERB:Quick Room

Description

This pedalboard brings you a high fidelity algorithmic room reverb, with only its most important parameters mapped to the controls on the MOD Dwarf for quick operation. The room reverb is simplified by using a mix knob, and enhanced with switchable trails.

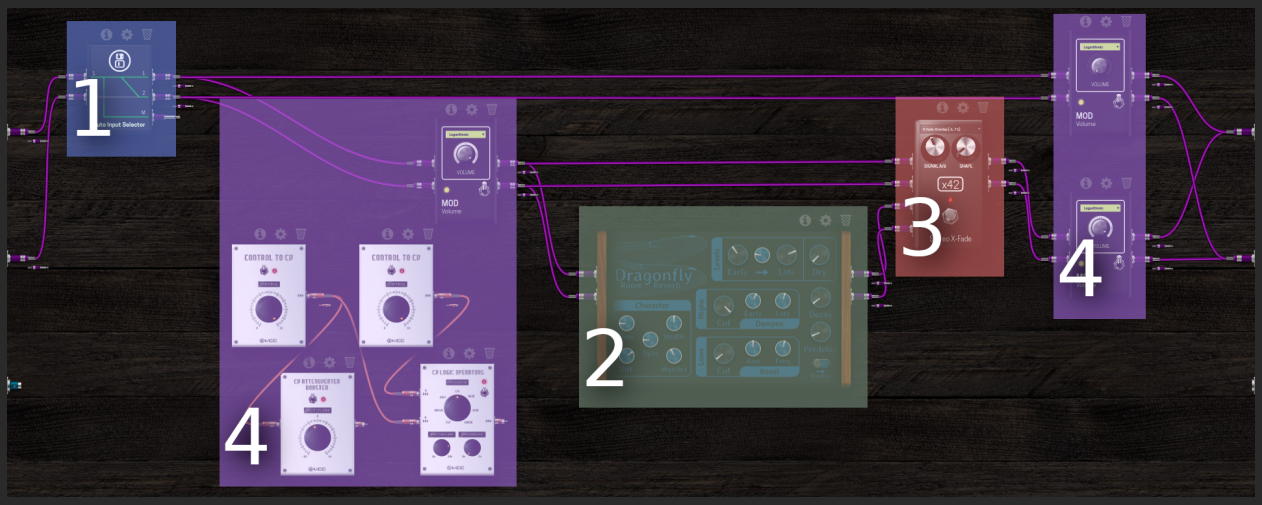
Signal Chain



Snapshots

Medium Room	Medium sized clear sounding room, short decay
Large Room	Large sized clear sounding room, short decay
Clear Hall	Clear sounding hall, medium decay
Perc Hall	Percussion hall, medium decay, medium diffusion
Dark Plate	Dark and plate-like sounding, medium decay, smooth diffusion
Brick Wall	Like playing into a brick wall, short decay, low diffusion
Echo Chamber	Small echo chamber but with long decay, sounds almost like slapback delay
Long Tunnel	Big space, long decay, very smooth diffusion

Sections



1 Automatic input signal selector, making the pedalboard automatically work well with both mono and stereo input signals

2 The core plugin in the pedalboard: the Dragonfly Room Reverb

3 The added mix control, courtesy of the x42 Stereo X-Fade

4 The added trails control, using three volume plugins and four CV utilities

Controller Addressings

Page 1: Dragonfly Room Reverb and Trails

Footswitches	
Room	Press to toggle the effect on/off
Trails	Press to toggle trails on/off (peaceful decay when effect gets turned off)
Knobs - I	
Room	Activates the selected preset out of 25 available presets
Mix	Sets the mix between the dry and wet signals
Decay	Sets the decay time between 0.10 s and 10 s
Knobs - II	

Predelay	Sets the pre-delay time between 0 ms and 100 ms
Low Cut	Sets the cutoff frequency of the pre-reverb high pass filter between 0 Hz and 200 Hz
High Cut	Sets the cutoff frequency of the pre-reverb low pass filter between 1000 Hz and 16000 Hz

About

Version	1.0
Designed for	MOD Dwarf
Release date	8-2-2023
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